



AGENDA of the GAMING HORIZONS final event

All sessions will be recorded and made available through the Gaming Horizons website at: <https://www.gaminghorizons.eu/>

| Time | Presenters | Title |
|--------------|--|--|
| 11:00- 11:15 | Carlo Perrotta, Leeds university, Project coordinator | Introduction to the Gaming Horizons project |
| 11:15- 11:35 | Marcello Passarelli, Francesca Dagnino, Jeffrey Earp, CNR-ITD | Literature review on the role of digital games in society |
| 11:35-12:00 | Donatella Persico, CNR-ITD; Mata Haggis, NHTV; Carlo Perrotta, Univ. of Leeds | Interviews with experts and informants |
| 12:00-14:00 | Game Jam and lunch | |
| 14:00-14:15 | Mata Haggis, NHTV | Manifesto for European Video Games: Foundational Statements |
| 14:15-14:30 | Mata Haggis, NHTV | Manifesto for European Video Games: Manifesto: Actions |
| 14:30-14:45 | Chris Bailey, univ. of Leeds. | Scenarios fir the cultural expansion of games |
| 14:45- 15:00 | Mata Haggis, NHTV, chair; Thomas Buijtenweg, NHTV; Donatella Persico, CNR-ITD; Carlo Perrotta, univ. of Leeds; Rosa Bottino, CNR-ITD | Round table - Project Impacts: policies and outcomes for stakeholder groups |
| 15:00- 15:30 | Closing session | Discussion |

Details

Date: 29/1/2018

Time: 11:00- 15:30

Location: NHTV Breda University of Applied Sciences

[Monseigneur Hopmansstraat 1, 4817 JT Breda, The Netherlands](https://www.gaminghorizons.eu/)